* Good readme, helps with testing
* Code to deal with network errors
* Implement timeout and retransmit
* All diagrams/ updated uml
* Timing diagram should show error cases
* Duplicate ACKS should be ignored
* *No retransmission timer (if you want)*
* Delay is up to us for retransmitting
* Number of retries, host give up, never go forever
* Bucket, delayed, lost, duplicated
* Bucket for read and write.
* Loss of Connectivity.
* comments